Creative Sound Project Element 1 with Ingrid Plum

Reflective Writing

My intension at the beginning of this project was to create a soundscape of London from a homeless person's perspective. I successfully captured field recordings of London street ambiance from Brixton Road using my iPhones integrated recording software. I edited this project using the DAW software logic pro x, manipulating the audio in hallucinogenic tones with dark ambient composition. My initial intension was to keep the piece dark and traumatic showcasing a representation of homelessness however though experimentation on my journey, I had these big imaginative ideas of including past memories and dream states which create a sense of calmness taking away the frightfulness therefore taking away my original intensions.

I was originally sonically communicating a message of the struggle of homelessness however after spending a whole day in London and returning home, the silence was so loud, it occurred to me that's the message I wanted to deliver, having the silence and peace in your own mind from having a home is not to be taken for granted. I finally ended up successfully communicating this message by manipulating the street ambience into a fearful state and creating cinematic sounding transitions into a space of a dream state of indoors. The juxtaposition between the two sonic settings correlates this message to the listener. I am proud I was able to take the idea of homelessness and sonically create a project to a high level including a deeper thought out real heartful message, though sound.

Part of this assignment was to create blog posts documenting the journey of my project from beginning to the end. I put in a lot of time and effort towards my blogs capturing a true representation of my journey therefore meeting the expectation of a minimum of 6 blog posts was not a problem.

Working a collective curation was new to me, we made a group decision to create something out of our comfort zones. I really liked this approach that we individually are responsible for our projects however working as one for a collective release.

In conclusion though this project I have tremendously increased my composition skills though composing emotion and setting, I've been able to create mood and a sense of place. Bringing my imagination to life has been rewarding. Also, I've increased my capabilities to sound design, taking an audio natural state and manipulating its perception. This was an extremely exciting project to create.

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Artist Statement

Sound is a sense. Scene is a natural occurrence for humans to perceive external stimulus. In my work I find myself returning in excitement to create a listening experience commanding unspoken about electrifying emotions we feel the most. For example, I like to include emotions like uncomfortableness and anxiety that our uniquely perceived through an internal monologue being communicated though sound. I find including thought into the arrangement to create a journey, pumping the blood in anticipation, listening though the ears of adrenaline. Enhancing your hearing through a natural process. I like to follow up these emptions with their opposites, belief and calmness to create the feeling of overcoming in accomplishment the negative emotions which are only felt from coming out of your comfort zone. My best work are uncomfortable listens, taking you out of your comfort zone.

The excitement in sound design generates from composing emotion and setting and sound designing sound effects and manipulating field recordings all though the chosen DAW logic pro x, a software I am very familiar with. The origins of my journey with logic began in 2020 at college.

Though my practice, I find myself thriving in creativity exploring how sound can affect consciousness and emotion. For example, I'm very interested in hallucinogenic tones. They explore the mind and its influence on the emotional state of a being. A hallucinogenic tone affects the perception of the sound for example manipulating the distance, size or frequency though reverberation, echo's, EQ and many more ways. Though manipulation, taking a natural perception of a sound object and infusing a hallucinogenic tone you have power over the listeners perception, sonically empowering emotions like belief and confusion. I find the feeling of fasciation though, sounds ability to influence consciousness and emotion.

At my university we have visiting practitioners that deliver lectures of their practice. Unfortunately, so far, I have not related to their interests. My interests as a sound artist are psychedelic and hallucinogenic tones that alter consciousness. Cinematic sound design interests me, the power sound has over consciousness and emotion has an extreme effect on me. An example of this is 'the big screen' the sound design from a cinema experience is unmatched putting the audience in the back of their seat. My love for sound began as a kid in the cinema and how the sound had such an impactful influence of my consciousness and emotion.