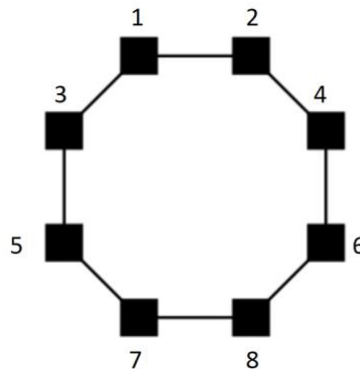# Submission guide for spatialisation option:

- Submit your audio files as wav files clearly labelled for the channel you want it to playback on (4.0 or 8) eg:

  Surname_Student ID_SE_EL1_spatialisation_channel 1.wav

  Surname_Student ID_SE_EL1_spatialisation_channel 8.wav

- Bounce each of your channels as the entire length of your piece, eg if the audio starts at 0.50 and stops at 4.56 on one track but the whole audio work is 5 minutes, then each bounced wav file should be 5 minutes long including any silences.

- The following routing will be applied when marked 4.0 or 8 channel, eg if you are working in 4.0 use channels 1, 2, 7 & 8:

- You can also submit your work as a multi mono wav file, which will automatically distribute to the channels available.